



# BALLARAT RADIO MODEL FLYING CLUB Inc.

Inc. No. A0001288M

## BRMFC ARF SCALE COMPETITION

Date: 25/10/2009

Name ..... Tx Freq ..... Cert/date .....

Address.....

Club ..... FAI No.....

Commercial ARF Manufacturer..... Aircraft Type .....

Weight..... Permit No ..... Email Address.....

(Current FAI card and current permit to fly documentation will need to be sighted at registration)

Manoeuvres	K factor	Round 1					Round 2					Round 3				
		J1	J2	J3	Σ	Total (Σ * k)	J1	J2	J3	Σ	Total (Σ * k)	J1	J2	J3	Σ	Total (Σ * k)
1. Take Off	11															
2.	7															
3.	7															
4.	7															
5.	7															
6.	7															
7.	7															
8.	7															
9.	7															
10. Approach & Landing	11															
<b>REALISM IN FLIGHT</b>																
<i>Engine Noise</i>	4															
<i>Speed</i>	7															
<i>Smoothness of Flight</i>	7															
<i>Choice of Options</i>	4															
<b>Sub-Total</b>																
<b>Flight Score</b> (Average of 2 best flights)																
<b>Bonus Points</b> (10 for pilot + 10 for photo or 3 view)																
<b>Total Score</b>																

Adapted from VFSAA and F4C Rules

**Flying Rules: (As per F4C)**

1. All manoeuvres must be called with NOW at the start and FINISH upon completion. The interval between is when judging takes place.
2. General flight presentation will be the result of a final collaboration between the judges on termination of the flight and includes take off, flight in between manoeuvres and landing.
3. Before takeoff model must be stationary and unrestrained. Pilot may stand behind model if desired.
4. On landing, model is judged until it comes to a halt. If model noses over 10% of landing points are deducted, if it tips completely over then no landing points are scored.
5. The eight optional manoeuvres must be relevant to the type of model. Eg. You wouldn't see a Cessna knife edging. (Choose manoeuvres from the "2009 F4c flight judging" PDF document.)
6. General flight presentation will be the result of a final collaboration between the judges on termination of the flight and includes take off, flight in between manoeuvres and landing.
7. Safety – At all times fly in a safe manner, keep models well out and maintain safe height. Don't risk your model. If model flies behind judges or flight line, that round will score a zero.
8. Due to limited time the next contestant must be in the start up box before current pilot lands. You will be given two minutes to start your engine. Should engine fail on take-off, you will be given another attempt. Should the engine fail during routine, points will be awarded for manoeuvres completed up to that point.
9. Pilots must fly the manoeuvres in the order shown above to get a score (Make sure you have a good caller – If wrong manoeuvre called, no score).